



Guardian DeadEarth

Guardian Universe CST:

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Guardian DeadEarth

Guardian DeadVerse

Welcome to the Guardian DeadEarth. Once a world rich with life, it fell victim to a sick and twisted plot hatched by The Surgeon. Using a weapon he called the Conquered Worm, The Surgeon turned every super being on Earth into walking, talking dead. It was a test that went just the way he had hoped.

While on a dimension hop, The Surgeon and his team landed on an Earth that was polluted with the living dead. Zombies walked the world and the living were nowhere to be found. Utopia located a Creation Engine that was badly damaged. Instead of creating renewed life, it was creating dead life. The Surgeon dubbed it the 'Conquered Worm'. Seeing potential in such a weapon, the Conquered Worm was loaded into BESSIE. After some tweaking using Utopia, the Conquered Worm was teleported to a Guardian Earth loaded with super beings for testing. The weapon was tuned specifically to super being DNA. To make sure that no one got in the way, The Surgeon left behind one of his Supe clones. When the Conquered Worm activated the effect was devastating. The Supe, even though a clone, quickly turned into a super zombie. The 'Worm Wave', as The Surgeon called it, spread across the planet. Normal humans found themselves the main course for super zombies. The military acted quickly along with their high tech heroes. The battle was a stalemate. Well that was until the Supe flew into the Whitehouse and vaporized President Obama. The Surgeon watched and began to worry. He still needed to go back to the planet and retrieve the Conquered Worm and the Supe was acting strange. What was supposed to be a simple guard mission turned into one of those "I rule the world!" situations. The Supe had declared himself the supreme being of the new Guardian DeadEarth! Seeing no other choice, The Surgeon closed the case file on the Conquered Worm and moved on to other schemes.

Life on the Guardian DeadEarth is scary. Humans are rounded up and served live to their zombie masters. And the death isn't pleasant. Victims are ripped apart by ravenous undead. Most of the humans don't even make it to their camps before hungry supers attack them out of sheer desperation. The ratio of supers to human is 10:1. There are pockets of humans that have managed to hold out with the help of powerhouse technology. Most either live underground or onboard the King Richard space station. The Supe has turned the Oval Office into a throne room filled with the carcasses of prior meals. He is the most powerful being on the planet making any attempt to dethrone him a very bad idea. There are certain rules that The Supe has issued:

Laws:

It is a crime to be alive and not be in a food camp.

The living will submit themselves for eating.

Injuring the body of the dead is a crime.

The strong eat first.

Game Ideas

Heroes are dimension traveling and land on DeadEarth.

A super zombie appears and is attacking and spreading the DeadEarth zombie plague.

The Surgeon traps the heroes on DeadEarth and they need to find a way off.

Zombie SUPE dimension jumps looking for more food.

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The Conquered Worm

Unlike the Creation Engine that gave Utopia his godly powers, this engine has been damaged. It creates dead life. Those transformed into zombies by this device maintain some form of humanity, but lack simple gifts of life. Anyone transformed by the Conquered Worm gain the following:

-Take STUN and add them to the character's HITS. HITS now become DEAD POINTS. Once the character loses all their DEAD POINTS their body is completely destroyed.

-Characters cannot heal. They do ignore STUN damage. Any form of super healing shuts off.

-The zombie must eat once a day or lose 1 point from their Smarts and 5 points from their DEAD POINTS. The only reason the dead need to feed is more of a sanity issue. They feel that if they eat they are somewhat still alive. *Consumption of human brain matter restores the lost points from Smarts.

*NOTE: The Conquered Worm only affected EVs. Aliens, cyborgs, magic, psychics and techies were not turned.

*Any super bitten by a DeadEarth Zombie will turn into one themselves in the number of hours equal to their CON. NO SAVES.

*CW zombies appear normal until the start eating or take damage. Most have facial wounds from biting through tough materials.



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The SUPE

Age: 2

Weight: 300 lbs

Height: 6ft

Eyes: Red

Hair: Black

Place of Birth: BESSIE

Legal Status: N/A

Occupation: Clone Hero

The Supe design was meant to inspire people to follow super heroes. He is a lovable type who will help a kitten out of a tree. The Supe is also programmed to serve The Surgeon and carry out his commands. When the Guardian DeadEarth event occurred, The Supe broke free of his protocols and went rogue. Tired of being the servant, The Supe became his own god on a fallen world. He hates competition and disobedience. The Supe will kill anyone who messes with him. His undead form hasn't helped that demeanor either. When he isn't eating, The Supe is looking for a way to reverse the Conquered Worm or at least gain the godly powers of the device. He is constantly acquiring new minds to work on the solution. Of course it would help if he would stop eating them.

You'd better come up with a solution here! I'm starting to loose my good looks! I'm hungry! Bring me some meat!

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The Supe Stats

Characteristics

Smarts: 2
Willpower: 20
Presence: 10
Hand-Eye Coordination: 10
Reflexes: 10
Strength: 10 (70 Rank Super Strength)

Body: 20
Constitution: 20
Movement: 10

Derived

DEAD POINTS: 400
Initiative: 12
Actions: 10
Attack: 16 (20 when using powers)

Evade: 16
Education: 8
Perception: 8

Skills: Basic Civilian: 5, General Military Career: 6, Power Use: 10

Powers:
Solar Absorption: 100 Rank
-Flight
-Heat Vision
-Super Tough
Solar Pool: 1000 Points

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