

Additional Material Vol. 3

NEW HERO TYPES

Galactic Guardian

Physical Stat Pool: 60

Mental Stat Pool: 40

Special Focus: Power Disk-Fu+10

Special Gear: Power Disk and Wrist Link

You are a spirited teen or adult who just got a great gift: a Galactic Guardian Power Disk. Now it's up to you and your fellow Galactic Guardians to protect the world you're on from the forces of evil. You are the law in space!

Galactic Legionnaire

Physical Stat Pool: 50

Mental Stat Pool: 30

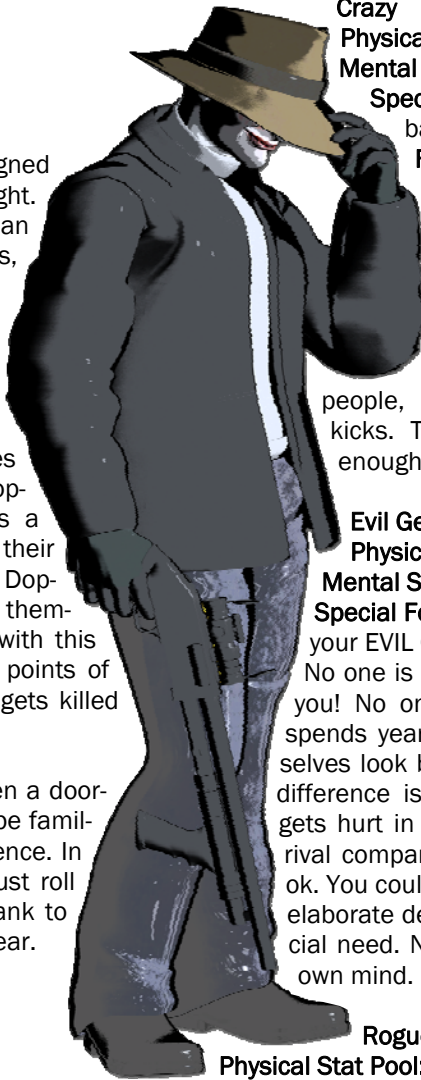
Special Focus: Military +10

The universe needs a soldier and you signed right up. So maybe it's not what you thought. You spend more time away from home than you wanted and you see a lot of freaky aliens, but you are kicking serious butt in space.

NEW POWERS

Doppelganger: Characters with this power can create multiple versions of themselves. These doubles have all the same abilities and powers as the original except for the Doppelganger power. The number of doubles a character is able to generate is equal to their power rank. So a character with 20 Rank Doppelganger can create up to 20 versions of themselves. Players might want to put a Flaw with this power. Maybe if they get hit for so many points of damage a double appears. Or if a double gets killed the player loses 10 Health.

Portal: With this power a character can open a doorway from one place to another. They must be familiar with the area or have a picture to reference. In order for this power to work the player must roll HIGHER than a 100 (adding their power rank to the roll). If they don't the portal doesn't appear.



VILLAIN TYPES

Looking to play a villain? Well here is a nice selection of villain types just for the dark player or game!

Crook

Physical Stat Pool: 40

Mental Stat Pool: 30

Special Focus: Crime +10

You are a low level crook. There are many different reasons to break the law, but yours is the best. Add powers to that and you are on your way to making a name for yourself. Of course it would help if you could shame the local hero to make that happen.

Crazy

Physical Stat Pool: 50

Mental Stat Pool: 50

Special Focus: (Pick a Special Focus based on your insanity at +10)

Flaw: Insane (MAJOR)

Somewhere along the way you just lost it. Maybe you got fried in some experiment? Maybe a super hero dropped you in a chemical bath? Or you could have just done too much laughing gas. But you are totally crazy. You do crazy things to people, heroes, and other villains just for kicks. The only boundary is your lack of enough crazy things to do!

Evil Genius

Physical Stat Pool: 40

Mental Stat Pool: 60

Special Focus: (Pick a Special Focus based on your EVIL GENIUS at +10)

No one is as smart as you! No hero can outdo you! No one can stand you! The Evil Genius spends years just plotting ways to make themselves look better than other geniuses. The only difference is the Evil Genius doesn't care who gets hurt in the process. Maybe you work for a rival company where human experimentation is ok. You could be a stalker of supers who designs elaborate deathtraps in order to fulfill some special need. No matter. You are the MAN! In your own mind.

Rogue (Super Villain)

Physical Stat Pool: 70

Mental Stat Pool: 40

Special Focus: 1 Power Stunt +10

Super heroes? Who needs to be good when you can be just downright EVIL!! You use your powers to take what you want and could care less about those around you. If you see a hero on the streets you waste no time getting down to business. You crave power and will stop at nothing to be at the top of the food chain!